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Hi team, When: May 10 , 2022 around 9PM GMT+8 What: Applied Tal(#7) +Eth(#5) on my 2-socket amour but nothing happened Is this a bug or? Can I get my materials back? Thank you also when adding links to screenshot, error message: sorry, you can't add links in this post. sigh -Charles "Stealth" works perfectly fine. Problem is it doesn't work in any RANDOM armor, it has to be a GREY armor and not a BLUE one which you most likely used. Posting a link even for new forum members is easy, put them in apostrophes "`" like: 1 Like Thanks for the reply. I made a mistake using wrong rune. Please close the topic. Skip to main content Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. So I used a white gothic plate with 2 sockets. Put in a Tal and Eth in that order. But the result ended up being a blue "Mechanic's Gothic Plate". The base can't be white, it have to be grey. I wish players would quit buying socketed Mechanic's items from Vendors and then post bug reports here because their Rune Words don't work. Mechanic's is a prefix on Magic items. And Magic items cannot be Rune Words. Also note: Magic items on the ground have blue labels whether they have Sockets or not. Only Normal items can be used for Rune Words. Normal items have white names and labels if they DO NOT have Sockets. Normal items have gray names and labels if they DO have Sockets. 4 Likes Very true and well said, I remember when an old D2 patch actually added more gray items to the vendor shops. I.E. armor and helm and more weapons. I am not sure if gamers are asking our wonderful hard working patch makers to get this into D2R? CombatBoy099: I am not sure if gamers are asking our wonderful hard working patch makers to get this into D2R? I'm not one to study game mechanics… ever. So, this may not be exactly accurate. But, it's about Item Level (ilvl). And, after Act II on Normal Difficulty, Vendors don't sell socketed Normal items. I believe the cutoff point is ilvl 29. Starting with Act III on Normal Difficulty, Vendor items are higher than Level 29. Even more so on Nightmare and Hell Difficulties. I inserted Tal and Eth runes (in that order) in Field Plate (2 socket) and I don't have Stealth armor (only TalEth). What did I do wrong or is that a bug? Is your armor magic? (ie: Mechanic's Field Plate) or rare instead of white/grey? 3 Likes Aye, it was Mechanic Field Plate (blue)… thx, didn't know it has to be white/grey Same thing happened to me. I put Tal and Eth into a 2-socketed ScaleMail and it did not create the runeword. BTW, the magic word "Mechanic" is just what the item says after adding the runes. It was not magic before putting them in. If you put runes in a grey item that don't make a RW then the name stays grey text but changes to "gemmed" . Name becomes gold like a unique after successful RW creation. It never would add "mechanics" to the name, so if it has that it was already a blue text magic item. It may have had no suffix and therefore no other magic affixed making it look like it was not magical, but would still have blue text and be magic and therefore unsuitable for RW creation. If you're able to post a pic or might help but it really sounds like you used an incorrect base. You think it is coincidence that three people attempted to create a "Stealth" armor and ended up with a "Mechanic" magical armor with no magical properties, and you think it is our fault? Not trying to be insulting or condescending, but most runeword issues do end up being a mistake by the user. Note that the thread starter did come back and say he didn't realize that it had to be a grey item, so he admitted that in his case he made a mistake. This is how must of the runeword threads I've seen end up. I made stealth in a 2 socket splint mail with no issues so it's definitely possible. There's a chance you got some Resurrected specific bug that just has a very low chance to somehow change an item to magic instead of making the correct runeword, but I do think that's very unlikely, sorry and no offense meant. It's also really common to make small mistakes that end up with failed runewords. Failed runewords also just go to a gemmed item name, mechanics can only occur on a magic item. 1 Like happened to me… no mechanics affix… just gemmed… it was a white grey breast plate... … tal in top … eth on bottom… no stealth Edit : I did not know you needed exact # of sockets… my bad. (had 3 instead of 2) 1 Like Yes, it needs to be exact # of sockets. Sorry to hear you wasted runes! Note though that it became "gemmed" and not "mechanics". It sounds like what Kwaske is saying is that he had a grey armor with 2 sockets, then inserted Tal + Eth, then it became a "blue name" "Mechanics" armor. I saw this 2 socket shield at Ashera the other night: Note that it has a blue name, "Mechanics" and 2 OS. If I inserted runes, the RW would fail, and it would still be named "Mechanics". It would be easy to see this, see that it has no "magic mods" and assume it's a good RW base, but it's a magic item with the prefix mechanics that gave it sockets, so it is not eligible for RW. I'm not saying there's no chance of a bug, but it just seems like this is the most likely option for failed RW that show "Mechanics". Can some of you with the issue post a screenshot of how the item looks? 1 Like Please post screenshots before I facepalm a second time. Same here, grey item, 2 sockets, put them in correct order. imgur dot com/OSwQoqM Because i can't put link in my post Sorry but that's not a gray item, it's a blue, magical item. Mechanic's affix provides sockets but runewords will never work in those. I see. I have to be more careful next time. Hi all, In my case all is correct, Grey armor, 2 sockets, I put it in the correct order but not chance to get the benefits of the runeword. In fact, I bought the armor in actIV normal level with my sorc and then I shared with my paladin, so honestly i don´t know where is the fault here it either was not a body armor, it was not gray before you put the runes in, or you didn't put them in in the order of tal eth Skip to main content Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. Rune words don't work? I tried to make rune words. I inserted the runes Tal + Eth into the body armor, expected to see the word Stealth, but got TalEth. The same story with the word Lore - inserted runes Ort + Sol, the word did not come together. I inserted runes into things with two sockets. Is this a bug or am I doing something wrong? They are working only in items with grey text. Also a sockets number must be exactly equal to the number of runes in rune word. Thank you for your help! Indeed, I inserted runes into a magical (blue) object. 1 Like